

Illustrator Workshop

- Learn how to improve the graphs and images for your papers
- Get to know how to produce high-quality diagrams
- Improve your basic Illustrator skills

Date: 12 and 13 July 2018

Node: University of Queensland

Venue: Room 213, Biological Sciences Library



About the facilitator:

Ash Every is a multi-disciplinary Designer with expertise across Interior Design, Graphic Design and Furniture Design across Australia and the world. He is an experienced educator in tertiary institutions having lectured at multiple Australian universities and currently resides in Tokyo, Japan as a in house Designer for a Japanese lifestyle brand. You may be familiar with his work in developing the rebranding of the CBNS logo.

About the workshop:

A researcher can no longer rely on the power of their words to convey a convincing scientific argument – information in the form of diagrams play just as important a role. Being confident in your ability to produce such diagrams is fundamental to this.

This workshop has been developed specifically for scientists to help them understand basic graphic design software – namely Adobe Illustrator. You will develop skills using this software through step by step learning and practice-based projects over a 2-day program. Day 1 will cover all the basic skills in Adobe Illustrator while day 2 will focus on advanced learners.

Register here

Please note:

Morning tea, lunch and afternoon tea will be provided.

This workshop is supported by the University of Queensland and presented by the CBNS Education Committee.